

Design Technology Long Term Curriculum Map

Sequencing rationale: The DT curriculum complies of three strands - textiles, ingredients and construction we have split these to have 4 different end products. All pupils will be taught the three strands each year. Each strand has been planned separately to ensure disciplinary and substantive knowledge which shows clear progression over time. This will be taught through a variety of creative and practical activities and pupils will be taught the knowledge and skills needed to progress through the National curriculum aims with a disciplinary and substantive knowledge. The progression from pizza to soup will be nutrition based progression.

	<u>Autumn 1</u>	<u>Autumn 2</u>	<u>Spring 1</u>	<u>Spring 2</u>	<u>Summer 1</u>	<u>Summer 2</u>
Yr3	Construction – final product Pop-up book		Textiles – final product Finger puppet		Ingredients – final product Breadmaking	
Yr4		Construction – final product Wooden frame vehicle with moving wheels and a motor		Textiles – final product Pencil case - zip		Ingredients – final product Pizza
Yr5	Ingredients – final product Soup		Textiles – final product Bikeability high visibility accessory		Construction – final product Cam toys	
Yr6		Textiles – final product Apron		Ingredients – final product Stew and dumplings		Construction – final product Lanterns